

General Information

Project Name: _____

Consultant: _____

Item #: _____

Model #: _____

Quantity: _____



Specifications

Frame & Body: The frame is constructed of welded heavy 16GA rust resistant stainless steel. The body is constructed of type 304 stainless steel fully enclosed frame on all sides and top, with a stainless steel base.

Dispensing Mechanism: The dispensing height of racks/trays is maintained at a constant level by using a spring mechanism which guides the rack platform in tracks by the use of a bearing mechanism.

Bumpers: Dispenser is equipped with corner bumpers.

Casters: The dispenser is mounted on (4) 4" diameter cadmium plated, double bearing non-marking rubber tired casters, (2) swivel, and (2) with brakes.

Silverware Dispenser: If required, the dispenser is furnished with a silverware dispenser, mounted over the frame housing at a slope for easy access to the contents. Furnished with (8) holes for inserting round silverware cylinders.

Cylinders: Polypropylene and perforated to allow free flow of water, but does not allow flatware to fall through. Cylinders of same design and measurement are also available in stainless steel upon request

Product Guide

IMC Tray Dispenser is designed to accommodate many different sizes of trays used in commercial settings.

They provide simple access to food trays for every customer and is ideal for cafeteria, buffet or dining hall environments.

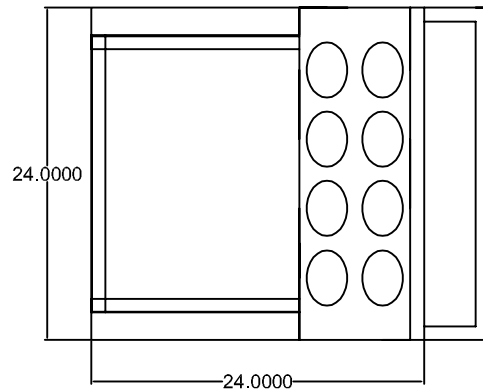
The unit is fully mobile, allowing you to move it between dining services with ease.

Options

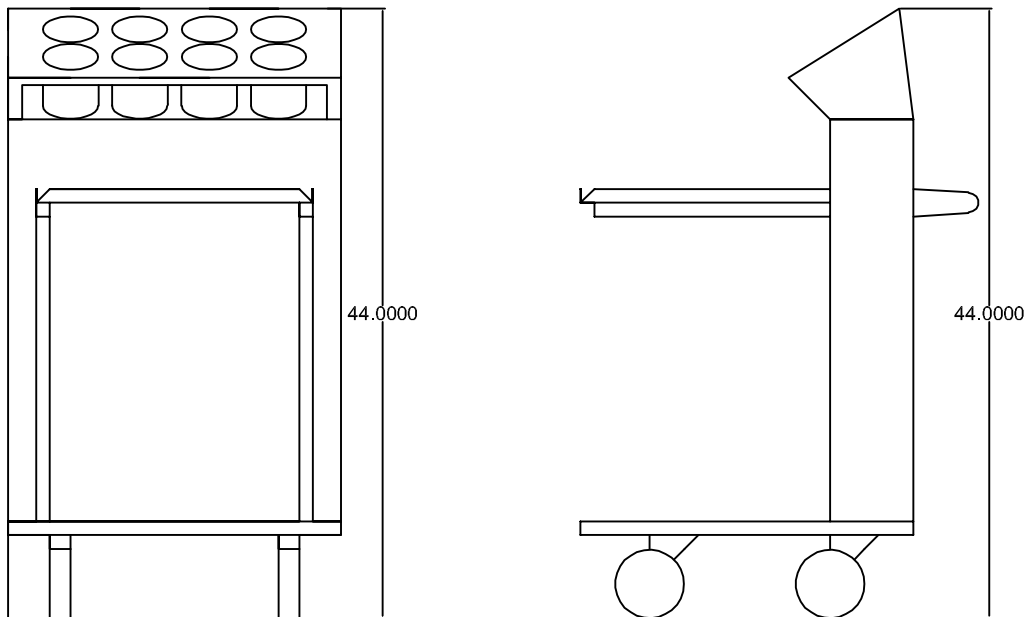




DRAWINGS



PLAN



FRONT

SIDE

Tray & Rack Dispensers

Model	Size (W x L x H)	Description
□ TRDC-1418-1	24" x 24" x 36"	Holds 14" x 18" Trays
□ TRDC-1418-2	24" x 24" x 44"	Holds 14" x 18" Trays w/ Holes for Silverware Cups
□ TRDC-1520-1	24" x 24" x 36"	Holds 15" x 20" Trays
□ TRDC-1520-2	24" x 24" x 44"	Holds 15" x 20" Trays w/ Holes for Silverware Cups
□ TRDC-2020	24" x 28" x 36"	Holds 20" x 20" Trays

Specifications subject to change without notice.

TRDC-50 1122