CARPET ENTRYWAY FLOOR MATS

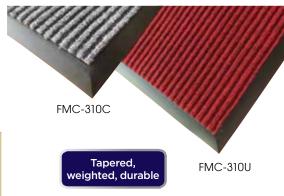
- Vinyl backing prevents curling/ripping and stays flat
- Carts roll easily over the tapered rubber edge

ITEM	DESCRIPTION	COLOR	UOM	CASE
FMC-310C	3' x 10'	Charcoal	Each	1
FMC-310U	3' x 10'	Burgundy	Each	1
FMC-35C	3' x 5'	Charcoal	Each	1
FMC-35U	3' x 5'	Burgundy	Each	1
FMC-46C	4' x 6'	Charcoal	Each	1
FMC-46U	4' x 6'	Burgundy	Each	1





ENTRYWAY FLOOR MATS



ANTI-FATIGUE RUBBERIZED GEL FOAM FLOOR MAT

- Ideal for standing-in-place jobs
- Beveled edges reduce tripping
- Comfortable and supportive closed-cell foam
- Grease-resistant and waterproof
- ♦ 1/2" thick

ITEM	DESCRIPTION	COLOR	UOM	CASE	
FMG-23K	2' x 3'	Black	Each	24	

ANTI-SLIP & ANTI-FATIGUE FLOOR MATS

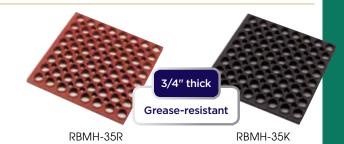




STRAIGHT EDGE NATURAL RUBBER FLOOR MATS

- Anti-slip & anti-fatigue top-grade natural rubber
- Excellent drainage in wet areas
- ♦ All straight-edge mats are grease-resistant use in grease-prone areas to prevent slipping
- Trim to customize size for best fit
- ♦ 3/4" thick

ITEM DE	SCRIPTION	COLOR	UOM	CASE
RBMH-35K 3'	x 5'	Black	Each	1
RBMH-35R 3'	x 5'	Red	Each	1
RBMH-35K-R 3'	x 5′, Rolled	Black	Each	1
RBMH-35R-R 3'	x 5', Rolled	Red	Each	1





BEVELED EDGE FLOOR MATS

- Anti-slip & anti-fatigue top-grade natural rubber
- Tapered edges help reduce tripping
- RED beveled edge mats are grease-resistant use in grease-prone areas to prevent slipping
- ♦ 1/2" thick

ITEM	DESCRIPTION	COLOR	UOM	CASE
RBM-35K	3' x 5'	Black	Each	1
RBM-35R	3' x 5', Grease-Resist	Red	Each	1
RBM-35K-R	3' x 5', Rolled	Black	Each	1
RBM-35R-R	3' x 5', Rolled, Grease-Resist	Red	Each	1







1/2" thick

INTERLOCKING FLOOR MATS

- Molded-in connectors for self-locking system
- Create custom shapes/sizes to fit various applications
- RED interlocking mat is grease-resistant use in greaseprone areas to prevent slipping
- Anti-slip & anti-fatigue
- ♦ 1/2" thick

ITEM	DESCRIPTION	COLOR	UOM	CASE
RBMI-33K	3' x 3'	Black	Each	1
RBMI-33R	3' x 3', Grease-Resist	Red	Each	1

Red interlocking mat is grease-resistant



RBMI-33R

